# AGAME OF THE CARD GAME



# CARD LEGALITY FOR STANDARD JOUST FORMAT v1.14 (19/3/25)

This document contains a reference for information necessary to build standard-legal decks within organized play events for *A Game of Thrones: The Card Game*. Card legality is divided into three sections: *Banned List*, *Restricted List*, and *Pod List*, with each applying specific rules to deckbuilding - these rules will be outlined within that respective section. All changes and additions to this document since the previous version are marked in blue (with strikethrough for removals).

New Content (v1.14): Changes to Banned List (with rotation removed), Restricted List & Pod List.

# BANNED LIST

Cards are banned for a variety of reasons, including when a Redesigned version of that card is meant to be used instead. All other changes will be explained in the update that adds them to this list.

When building a deck, a player may not include any banned cards in their deck.

- → Goldengrove
- ♦ Queensguard
- ◆ All eards from the "Westeros" and "War of the Five Kings" eyeles, including the version of those eards in the "Redesigns" pack.
- ★ All cards from "The Things We Do For Love" pack, with the exception of the agendas:
  - ♦ Aloof and Apart ♦ Dark Wings, Dark Words ♦ Knights of the Realm ♦ The Long Voyage
- ♦ Original versions of all cards in the "Redesigns" pack.

## RESTRICTED LIST

Cards are restricted because they are either: overpowered, and need to be restricted in order to lower the overall power level of the deck they are in; or they are too widely played, and are warping the meta to a point where deck diversity is suffering. In either case, as the meta changes, cards may be released from the list when they are no longer considered to be a problem.

When building a deck, a player may not include more than 1 card from the restricted list in their deck. They may include any number of copies of that card in their deck, as specified by the regular game rules or on the card itself.

#### TARGARYEN BARATHEON \* MARTELL Secret Schemes ◆ Aegon Targaryen (TSC) Azor Ahai Reborn Traitor to the Crown Someone Always Tells Red Priest TYRELL THE NIGHT'S WATCH **GREYJOY** Oldtown Castle Black (BtB) Asha Greyjoy (Km) **Great Ranging** Seasoned Woodsman Pyke (BtB) NEUTRAL Victarion Greyjoy (R) Three-Finger Hobb (R) . Balon Greyjoy (Kotl) Sentinel Stand ◆ Exchange of Information Loan from the Iron Bank The Crone **LANNISTER** STARK STARK The Father The White Swords Casterly Rock (BtB) Passing the Black Gate You Win Or You Die Clever Feint Uniting the Realm **Dacey Mormont** Castamere The Hollow Hill ♦ Robb Stark (Core)

# Pod List

Pods are used to either: prevent unhealthy or unintended interactions between cards that, on their own, are not otherwise overpowered and do not otherwise cause problems; or specifically target a deck that is overperforming, without unnecessarily punishing the individual cards that make it so effective.

When building a deck, a player may not include more than 1 card from within each pod in their deck. They may include any number of copies of those cards in their deck, as specified by the regular game rules or on the cards themselves.

#### Pod 1

- ♦ Alannys Greyjoy (CoS)
- ♦ Asha Greyjoy (Km)
- ◆ Drowned God Fanatic (R)
  - ♦ Scouting Vessel

#### Pod 2

- ◆ Aloof and Apart
- ◆ Risen from the Sea

#### Pod 3

- ♦ Ser Balon Swann
- ♦ Ser Boros Blount
- **♦** The White Swords

#### Pod 4

- → Nightflyer
- ◆ Bowels of Casterly Rock

#### Pod 5

- ♦ House Florent Knight
- ◆ At the Palace of Sorrows (R)

#### Pod 6

- ♦ He Calls It Thinking
  - ❖ In Doran's Name
  - ♦ Secret Schemes
- ◆ The Annals of Castle Black (R)

### Pod 7

- → A Dragon Is No Slave
- ◆ Daenerys Targaryen (TFM)
  - **♦** Incinerate
  - ♦ Shadow of the East

#### Pod 8

- ◆ Alysane Mormont
- The Lord of the Crossing
  - ◆ I am No One (R)

#### Pod 9

- → Saltcliffe Sailor
- Someone Always Tells
- ♦ A Mummer's Farce
  - **♦** The Smith

#### Pod 10

- ◆ Great Ranging
  - **♦** Satin

#### Pod 11

- ♦ Robb Stark (Core)
  - ♦ Skagos (R)

#### Pod 12

- ◆ Aloof and Apart
  - ◆ At the Gates
  - **♦** Gulltown

#### Pod 13

- ♦ Casterly Rock (BtB)
- ◆ The Red Keep (R)

#### **Pod 14**

- ◆ Azor Ahai Reborn
  - **♦** Warhammer

#### Pod 15

- → Nightflyer
- ♦ Nothing Burns Like The Cold

#### Pod 16

- **♦** Lionstar
- ◆ Painted Dogs

#### Pod 17

◆ Cersei Lannister (LoCR)◆ Heads on Spikes

#### Pod 18

- ♦ War Scorpion
- The Water Gardens

# Pod 19

- ◆ Green-Apple Knight
- ◆ The White Book

#### Pod 20

- ♦ Bronn (HMW)
- ◆ Casterly Rock (BtB)

#### Pod 21

- ♦ Oldtown
- **♦** Scheming Septon

#### Pod 22

- ◆ Casterly Rock (Core)
  - → Boots

#### Pod 23

- ♦ Mutiny At Craster's Keep
  - **♦** Saved by the Watch
  - ◆ Marched to the Wall

#### Pod 24

- ♦ A Lannister's Honor
- ◆ Cersei Lannister (LoCR)